

Aaron Holden

713-822-5063
8312 Fathom Circle Apt 216 Austin, TX 78750

aaron.w.holden@gmail.com
aaron-holden.com

Skills	<ul style="list-style-type: none">Unreal 4Unity 3dWindows 7Windows XP3ds Max BasicsJavascript/C++ BasicsAdobe PhotoshopMicrosoft OfficeJIRA and Tech ExcelPerForce and Github
Qualifications	<ul style="list-style-type: none">Level design and game play scripting using Blueprint in Unreal 4Ability to translate ideas and concerns to others in a professional mannerExcellent people skillsHighly Efficient Problem Solving SkillsExperienced working with Scrum and Agile Methodologies
Work History	<p>Portalarium Games - 2014 Quality Assurance Tester/ Customer Care Specialist - Austin, TX Testing and bug reporting for Richard Garriott's Shroud of the Avatar. Customer correspondence and database management for game accounts.</p> <p>Jimmy John's - 2013/2014 In-shop Worker - Austin, TX Food preparation and assembling sandwiches. Taking orders and dispatching deliveries.</p> <p>HostGator - 2013 Junior Systems Administrator, HostGator - Austin, TX Troubleshooting a variety of technical issues dealing with customer webhosting services.</p> <p>Bioware Austin - 2012 Quality Assurance Tester, Bioware Games Studio, Austin, TX Testing and bug reporting for Star Wars : The Old Republic</p>
Education	Video Game Design Austin Community College Austin, TX Summer 2012